# **Brian Hayes**

Senior UX Researcher

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#### **ABOUT ME**

Dedicated UX researcher with over a decade of experience working in technical environments to understand human-centered problems and develop meaningful solutions. I take immense pride in crafting relevant, timely, and actionable research. I am driven to work on cutting edge tech that has a net positive impact how people live their lives.

### **EXPERIENCE**

# Workato UX Researcher | San Francisco — Feb 2023 - Current

Lead researcher for Workato AI strategy and design and Apps workflows and insights dashboard

## Facebook UX Researcher | San Francisco — Jan 2021 - Nov 2022

Lead researcher for FB creation model, Top of Home, Reels creation journey, and FB app strategy

## **Dropbox Sharing Researcher** | San Francisco — Dec 2019 - Jan 2021

Lead researcher for the Sharing team optimizing the design system for file access and distribution

## **Apple Human Factors Engineer** | Cupertino — Oct 2014 - Aug 2019

Behavior and Experience research lead on hardware and software for products including iPad and AirPods

## Chase Design Researcher | San Francisco — Aug 2012 – Oct 2014

Lead researcher for the Chase mobile app redesign and associated releases

# Microsoft Games Studio Researcher | Seattle — April 2012 – Oct 2012

Ran research studies to gather empirical data to inform game design mechanics for Xbox and Kinect

## **METHODS**

### **Qualitative Expertise**

**Foundational research** to impact product vision and user definition

**Strategic research** to inform on user cohort attitudes, behaviors, and opportunities

**Interviews** via Zoom, UserTesting.com, and inperson with and without stimuli

**Longitudinal research** via DScout or via a vendor

### **Quantitative Expertise**

**Survey** development and analysis in Qualtrics, Google Forms, Excel, R

**Statistical modeling** of data sets to draw relevant comparisons in Excel / R

**Naturalistic behavioral research** program development for hardware iterations

Psychometric studies of behavior and perception

#### **EDUCATION**

# University of Washington, Seattle, WA - B.S. in Human-Computer Interaction

UX Researcher, Baby Steps DRG, UW, Seattle — Sept 2010-Mar 2012
UX Research and IXD, Microsoft UX DRG, UW, Seattle — Sept 2011-Mar 2012

Available for full-time remote, hybrid, or in-person employment in the San Francisco Bay Area